



Particle-In-Cell Simulations of Low Mach Number High Beta Collisionless Shocks



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Astrophysical objects

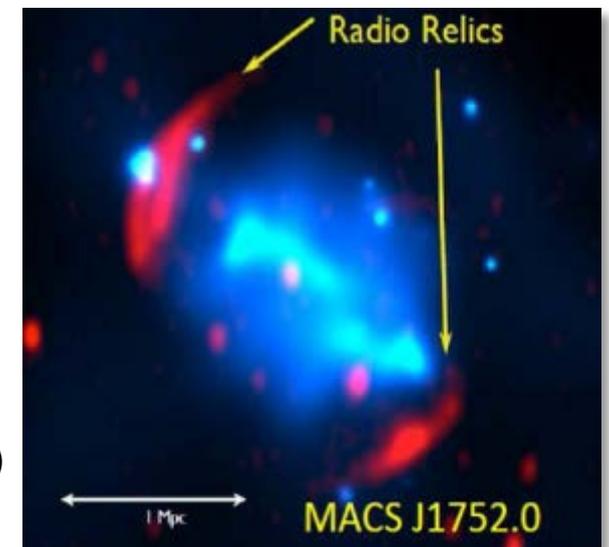
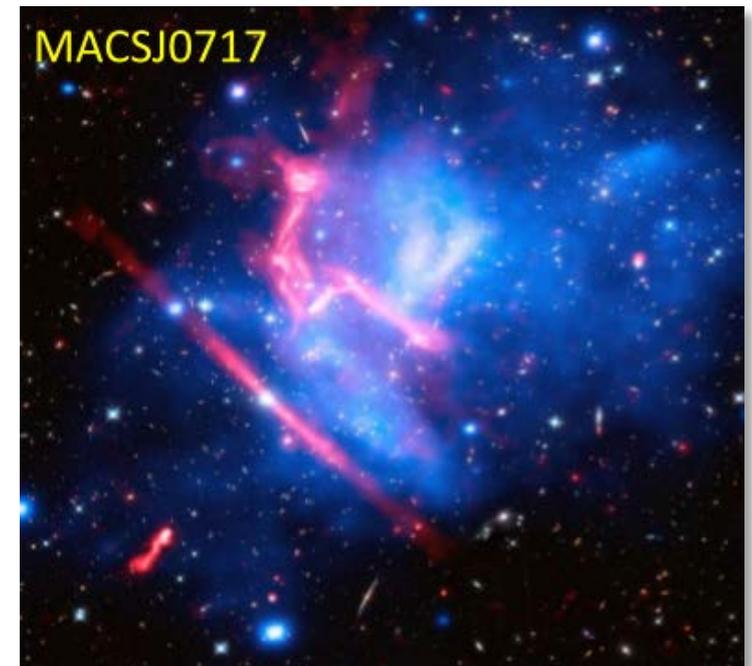
Collisionless shocks in astrophysical objects on the various scales:

- Earth's bow shock.
- Solar wind termination shock.
- Supernova remnant (SNR) shocks.
- Active galactic nuclei (AGN) shocks.
- Large-scale structure formation shocks, mostly in the clusters of galaxies:
 - turbulence shocks,
 - infall shocks,
 - merger shocks.

In the latter case, low Mach number ($M \ll 10$) shocks are found propagating in high beta ($\beta > 1$) plasmas.

X-ray and radio emission show the electron acceleration to non-thermal energies.

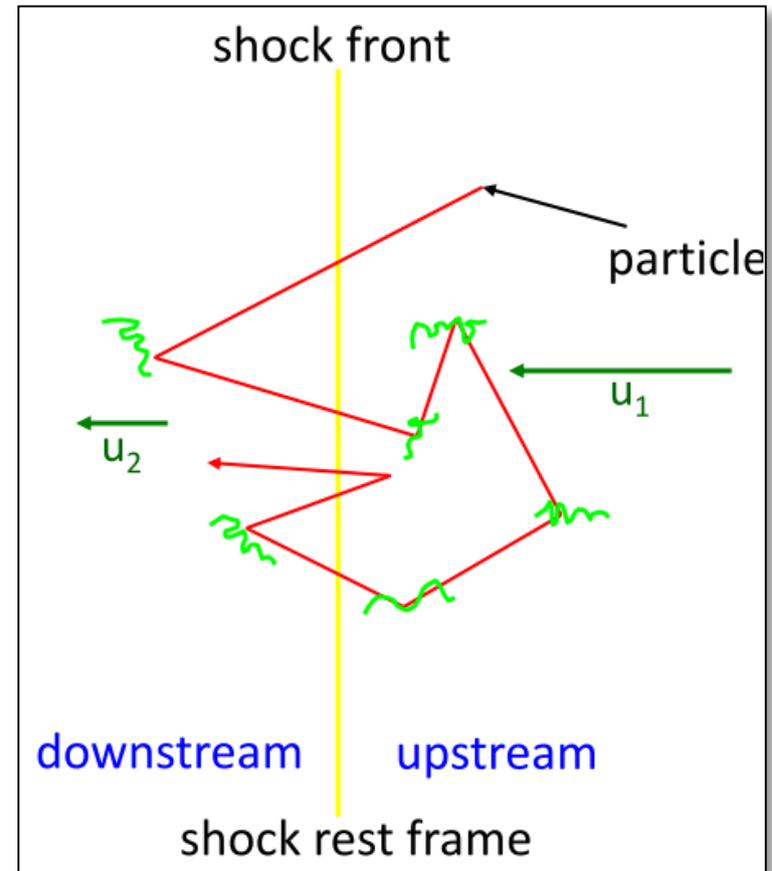
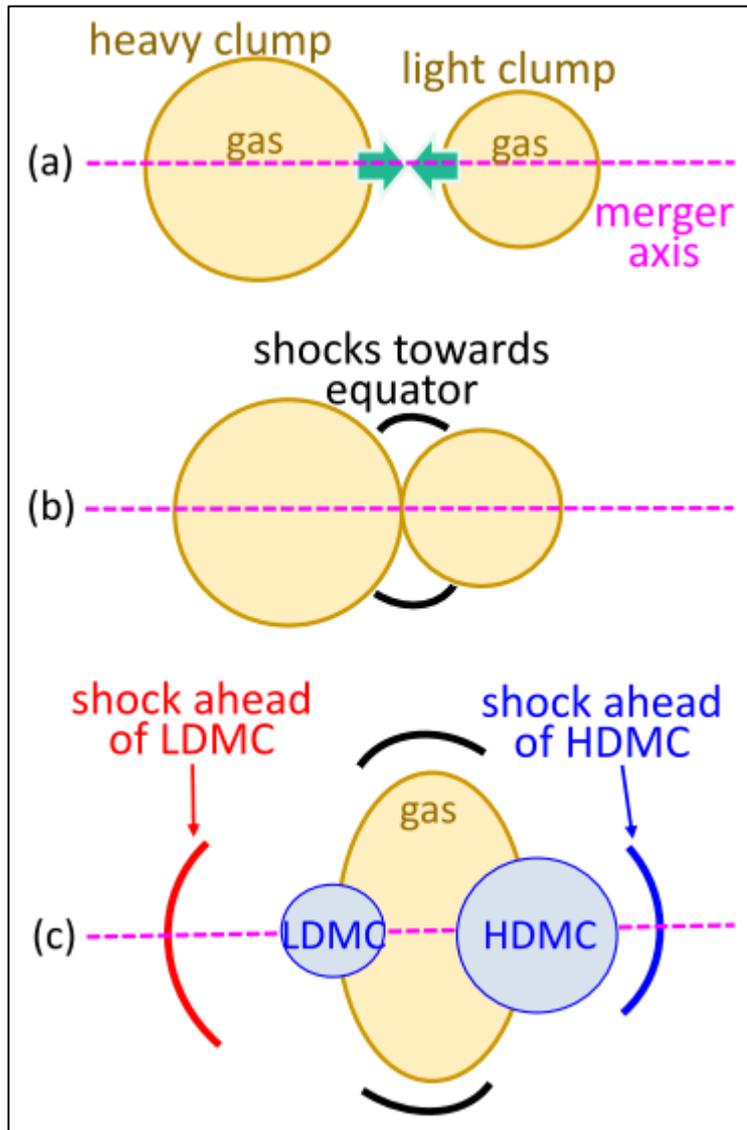
White – optical (Hubble)
Blue – X-ray (Chandra)
Red – radio (VLA)



Shock forming and particles acceleration

Simple binary galaxy merger

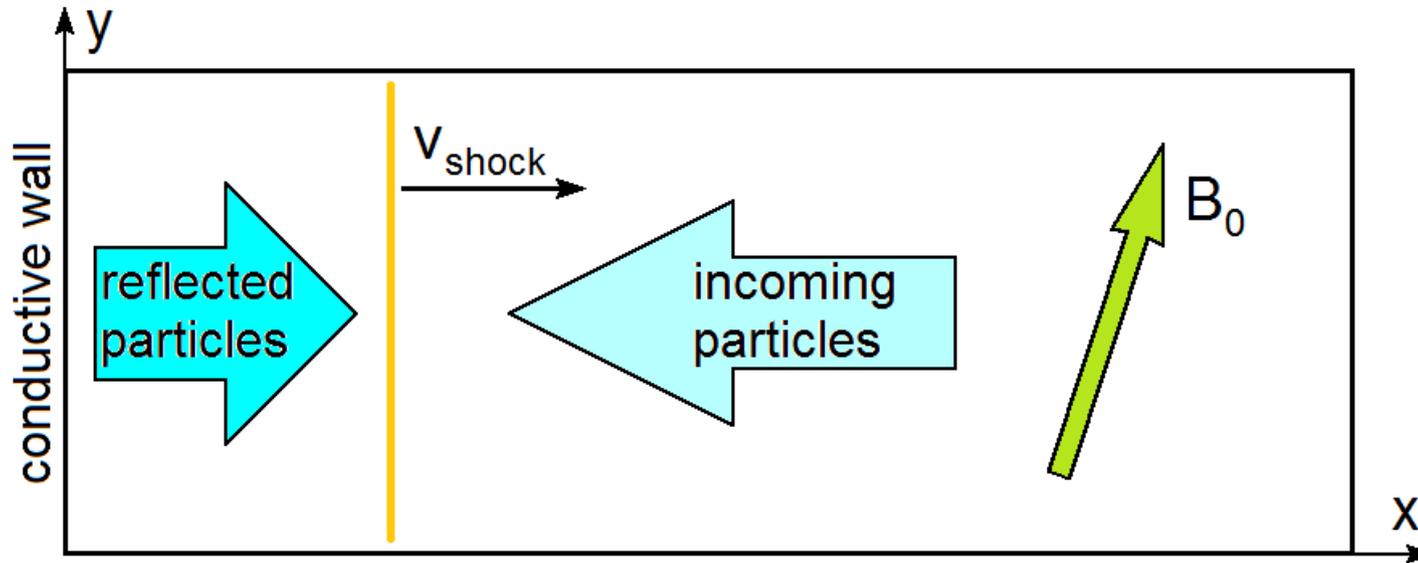
Simple scheme of the DSA



Injection problem:

Particle should be pre-accelerated to be involved in the DSA process

2D-3V Particle-In-Cell simulation



2-component
proton-electron
plasma.

Shock is formed via
interaction between
reflected and
incoming particles.

$$L_x = 60,000 \Delta \approx 400 \lambda_{si} \quad L_y = 4,800 \Delta \approx 32 \lambda_{si}$$

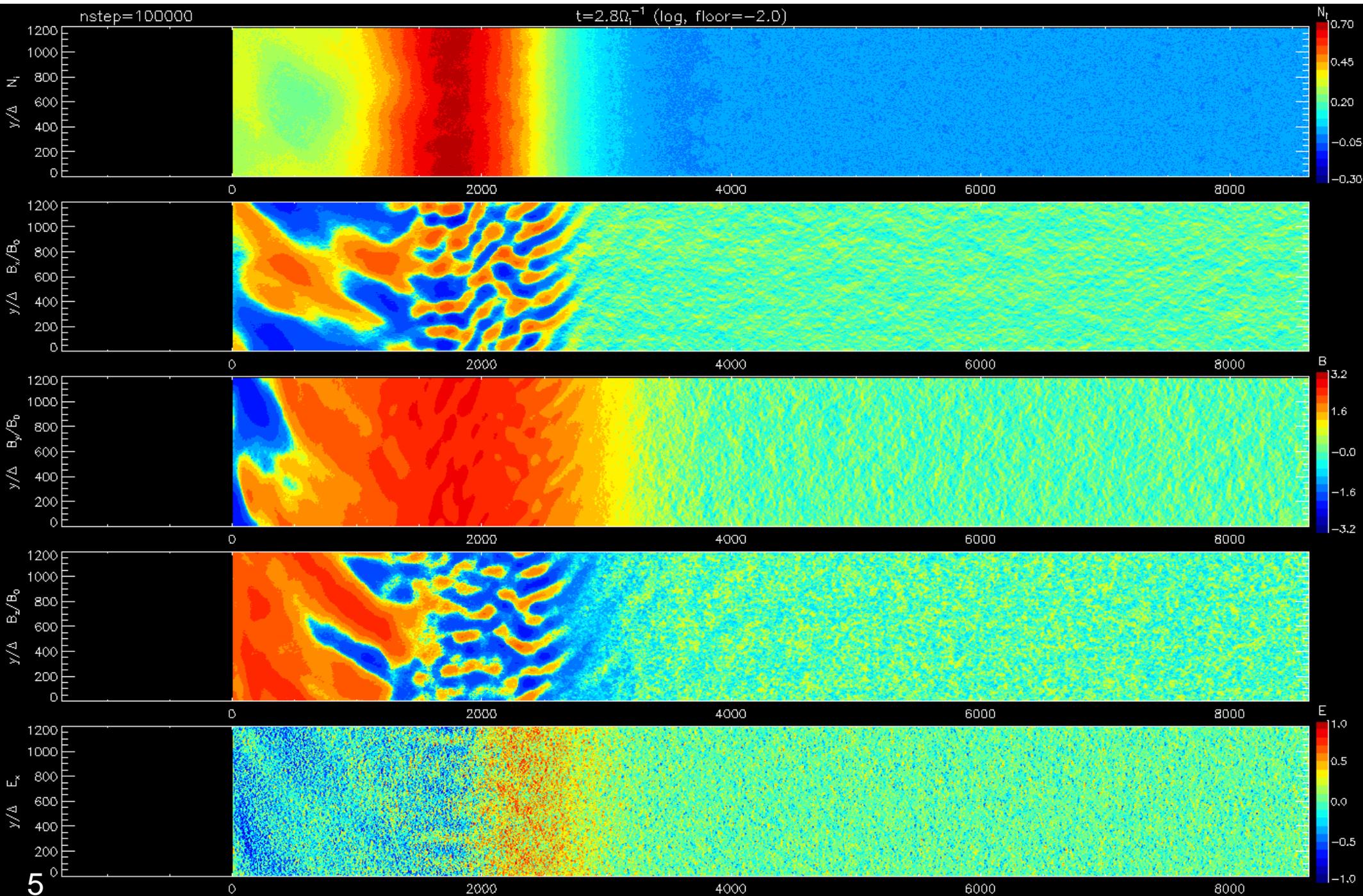
Physical parameters:

- Reduced ion to electron mass ratio $m_i/m_e = 100$
- Upstream plasma velocity $v_0 = 0.1c$
- Electron/ion thermal velocity $v_{e/i\ th} \approx 0.387c / 0.0387c$
(plasma temperature $k_B T \approx 40\text{ keV}$)
- Sonic Mach number of the shock $M_s = 3$
- Alfvén Mach number of the shock $M_A = (6 - 12)$
- Plasma beta ($\beta = \rho_{\text{therm}} / \rho_{\text{mag}}$) $\beta = (5 - 20)$

Computations:

- on *PROMETHEUS* cluster
- up to 1920 CPU cores
- ~ 1 mln of CPU-hours
- ~ 20 TB of disk space used for data output

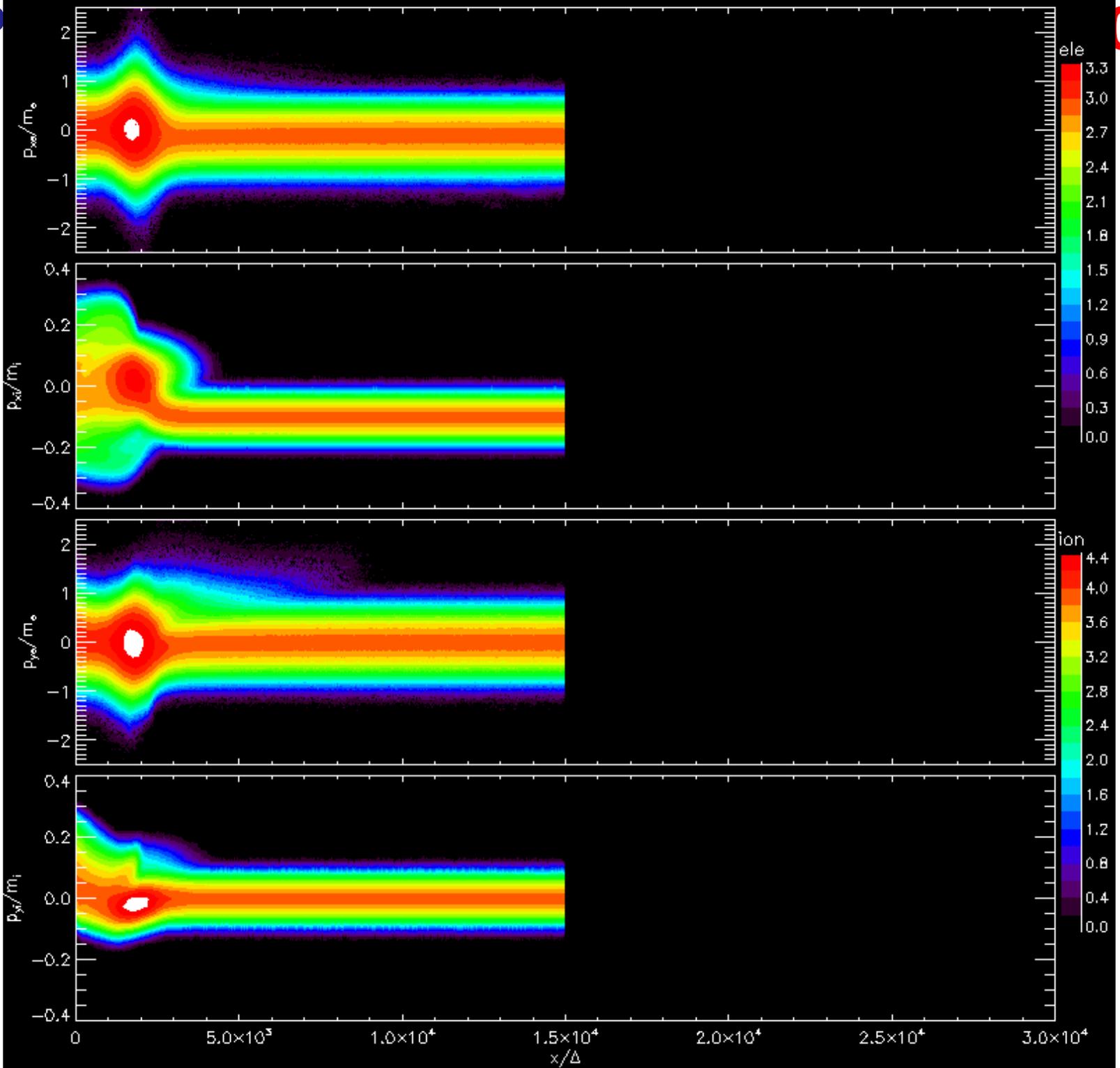
Global system evolution (shock with $\beta = 20$)



nstep=100000

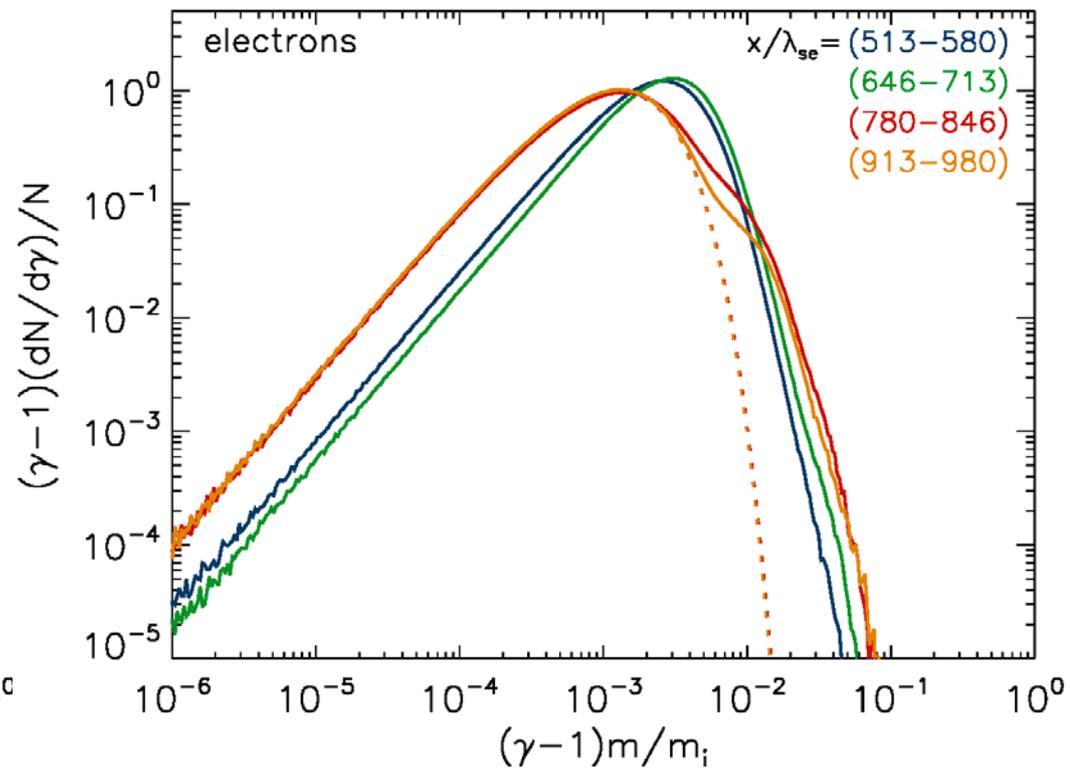
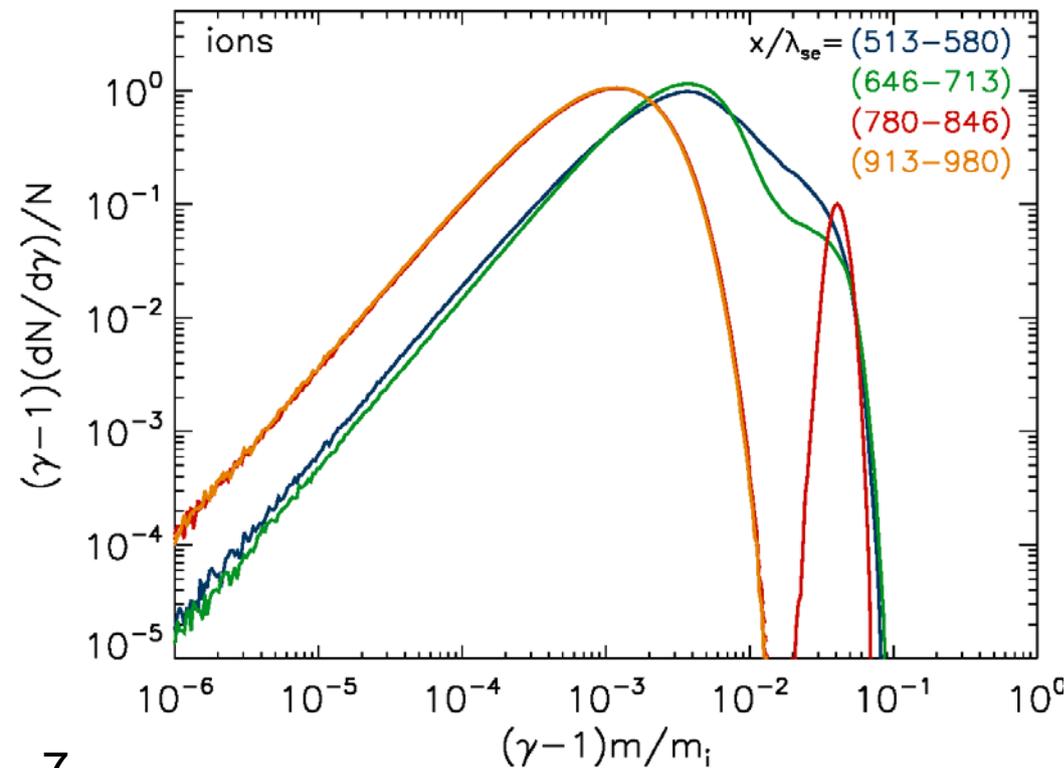
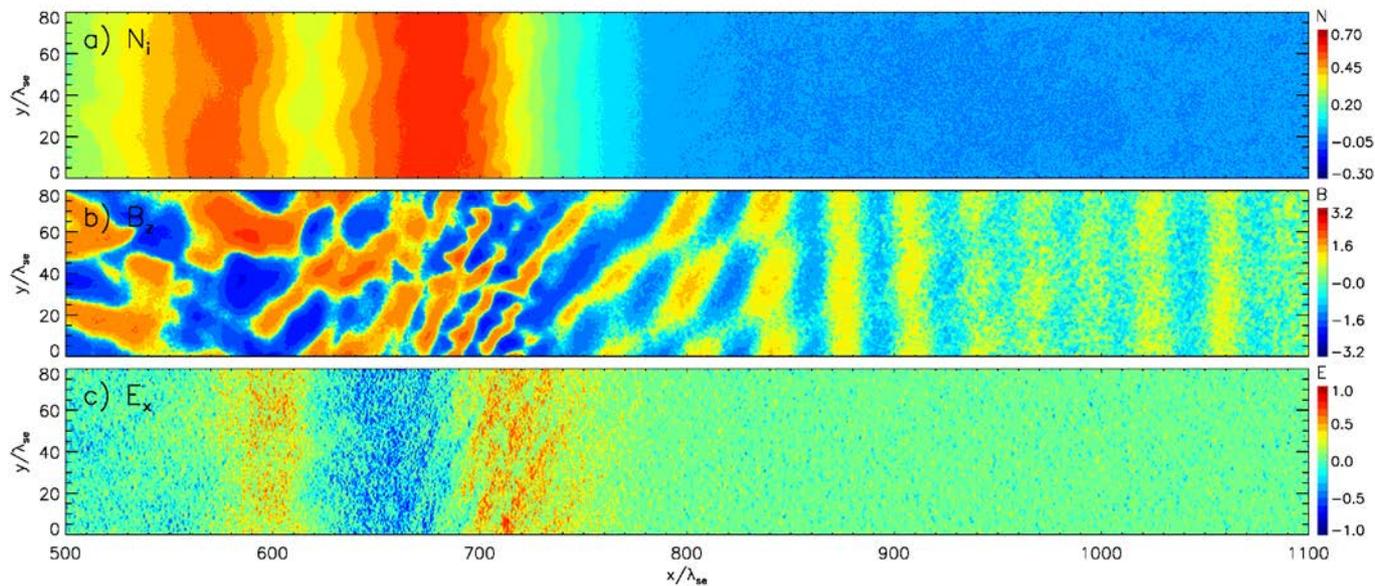
$t=2.8\Omega_i^{-1}$

P



0)

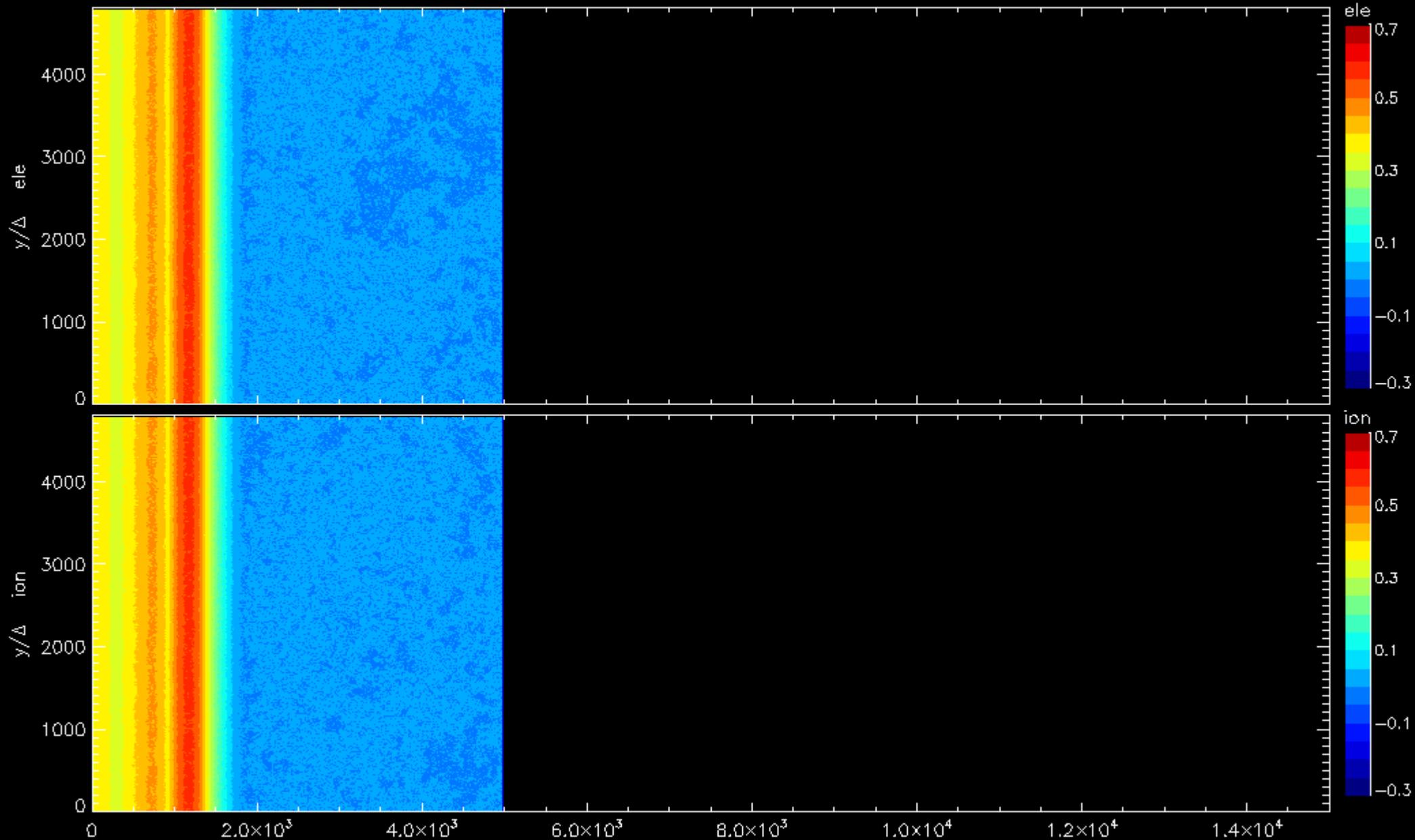
Particle energy spectra (shock with $\beta = 20$)



Global system evolution (shock with $\beta = 5$)

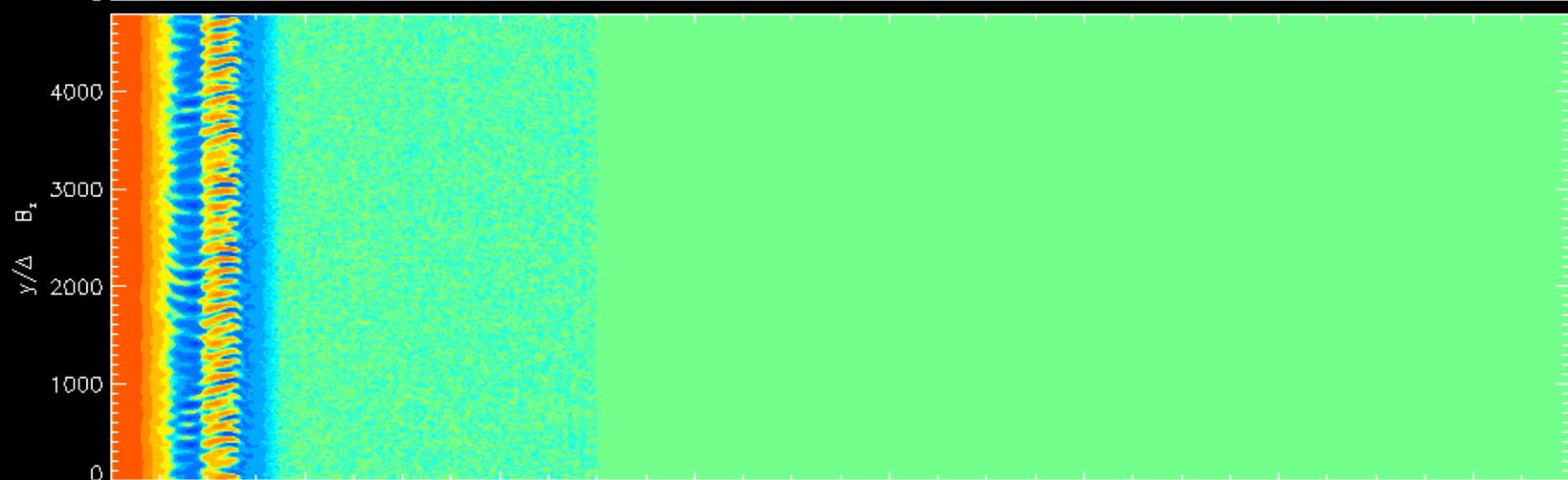
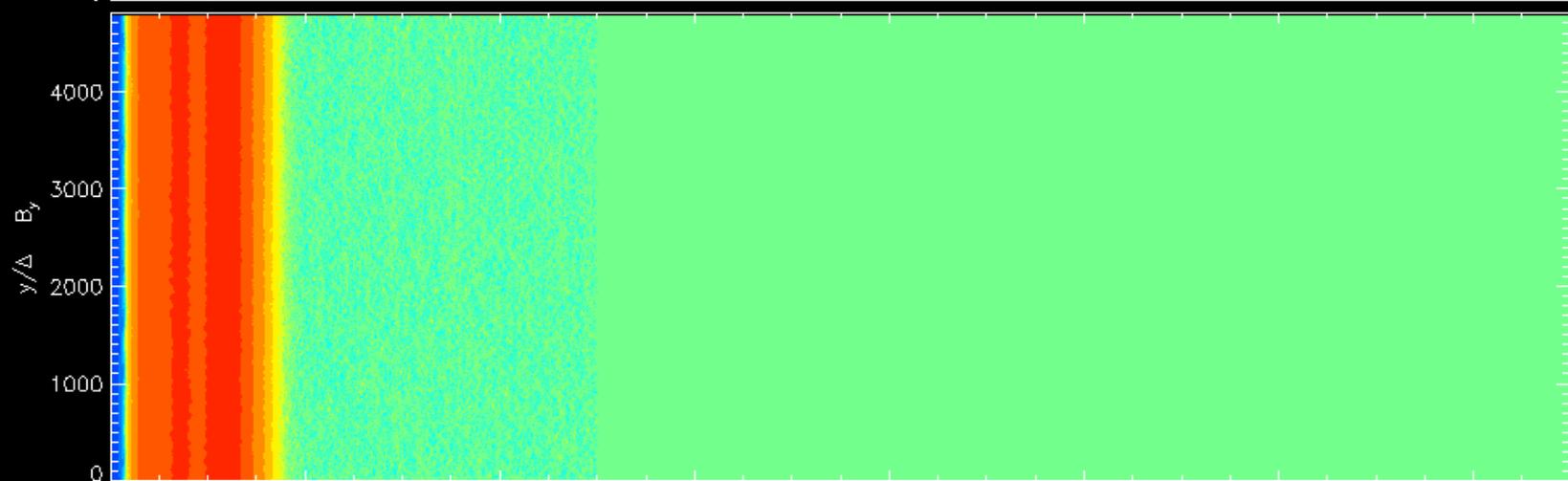
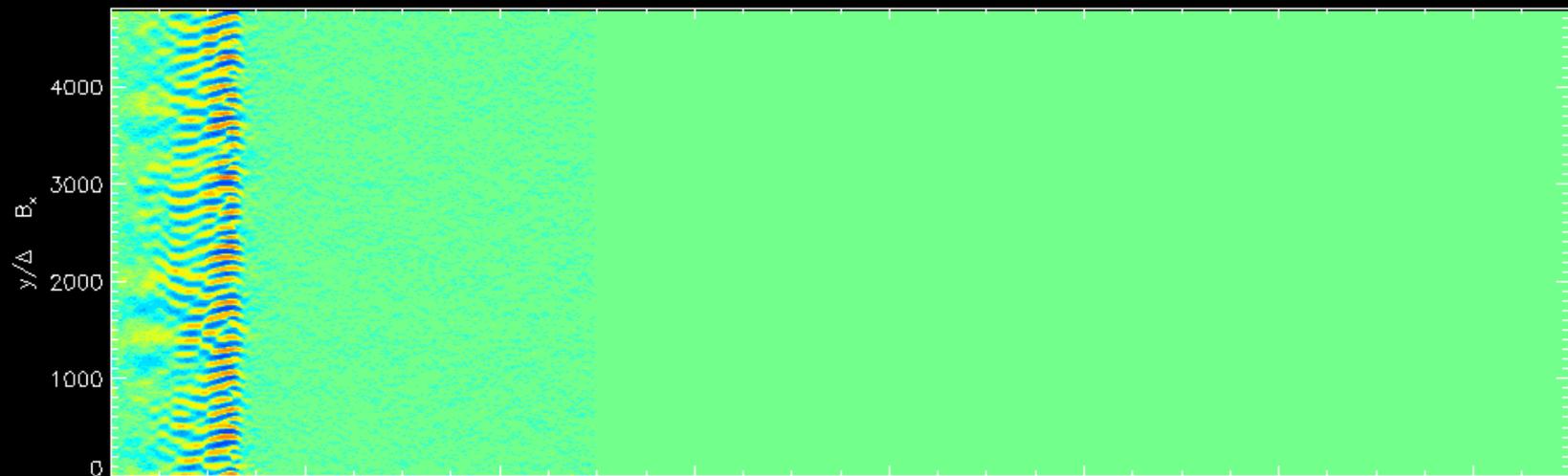
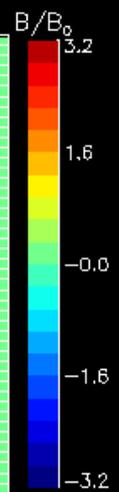
nstep=050000

$t=4.0\Omega_i^{-1}$ (units of UPSTREAM density; log, floor=-1.0)



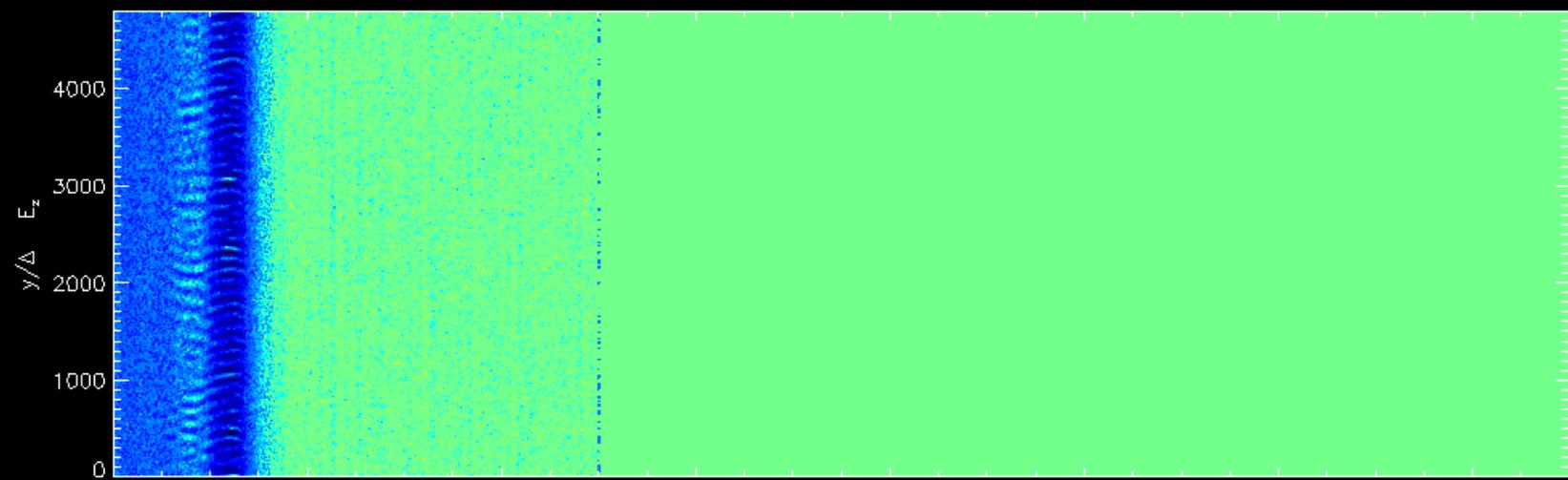
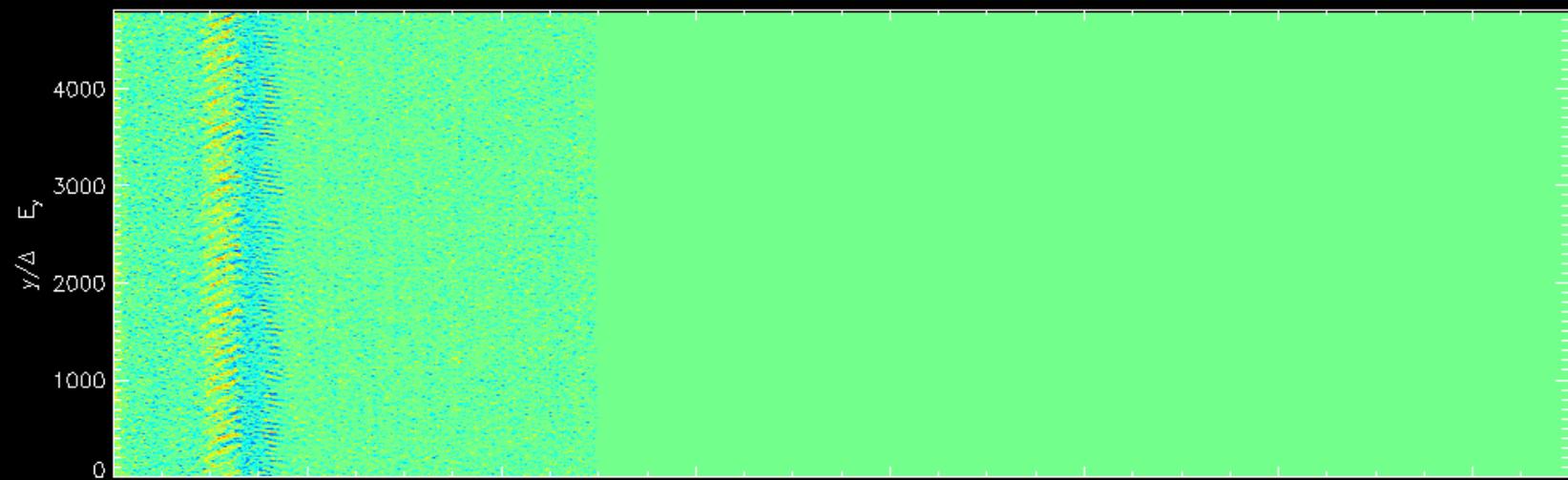
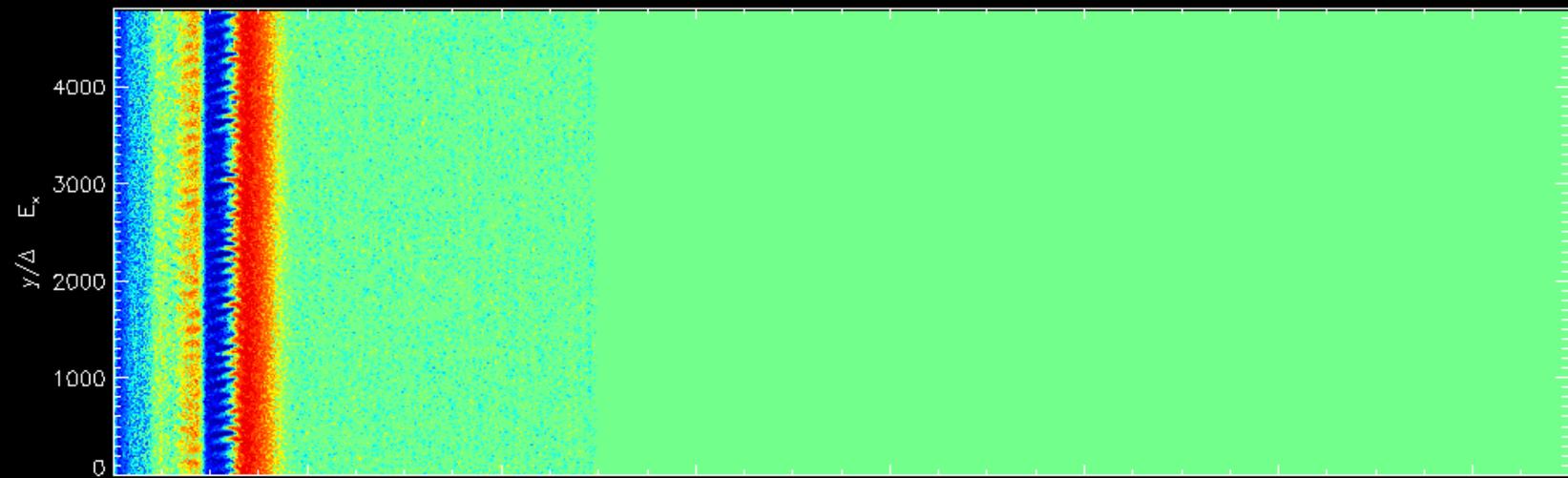
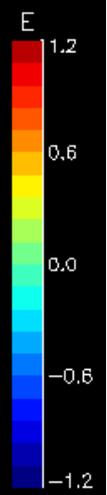
nstep=050000

$t=4.0\Omega_1^{-1}$ (log, floor=-2.0)



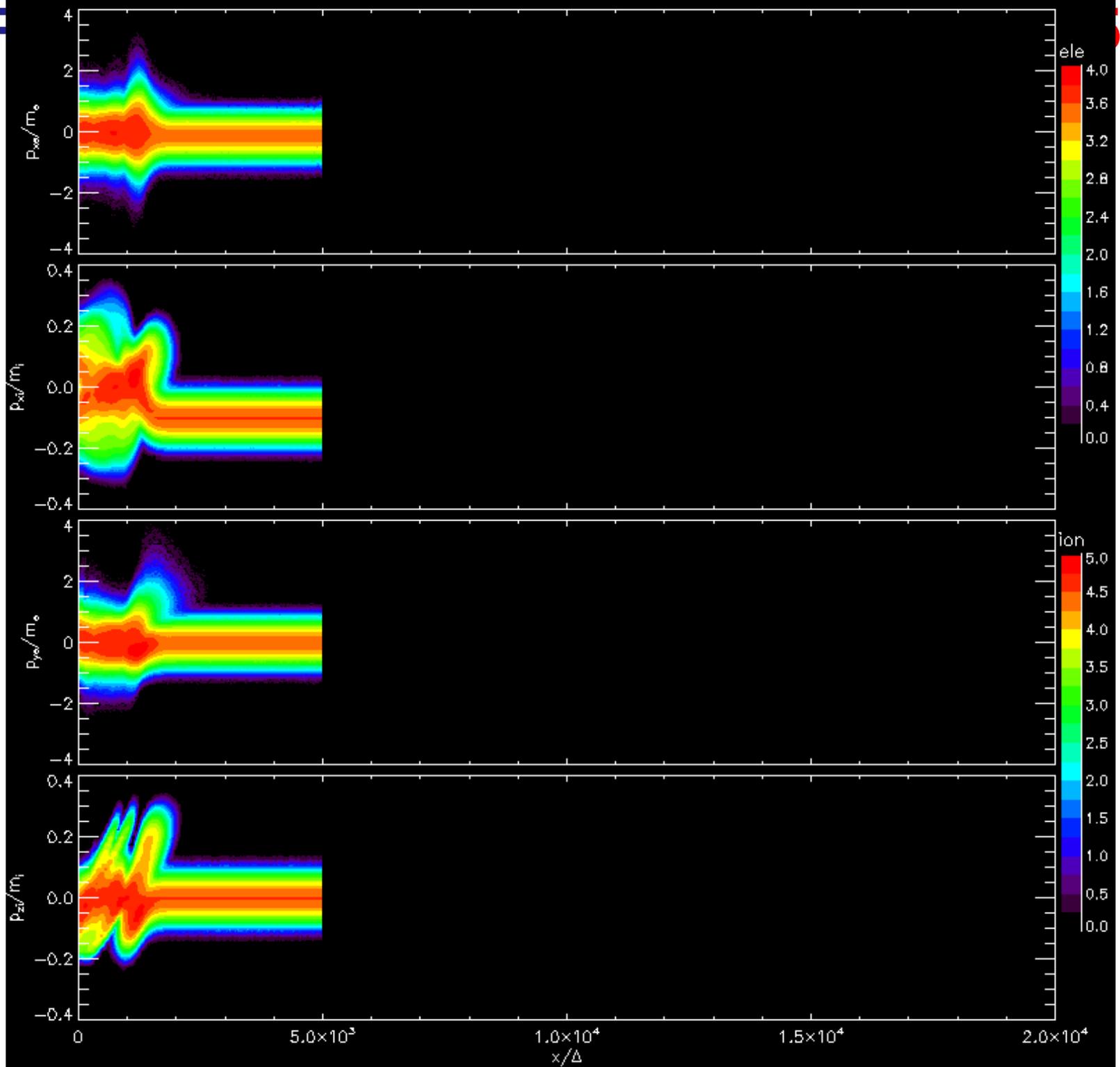
nstep=050000

$t=4.0\Omega_1^{-1}$ (log, floor=-2.0)



nstep=50000

$t=4.0\Omega_i^{-1}$



Summary and future work

- Small-size test simulations confirm earlier findings:
 - electrons continuously gain energy via Shock-Drift-Acceleration process,
 - upstream magnetic waves are generated by the reflected electrons via two-stream instability.
- Large-size test simulations also show that:
 - reflected electrons generate small-scale *electrostatic waves* in the upstream region,
 - electron acceleration is *modulated* by the *shock rippling* periodically appearing in the overshoot region.
- Electron acceleration strongly depends on the local physical conditions, such as plasma β , magnetic field angle or shock rippling.
- Further work foresees a *higher-resolution* and *larger-scale* simulation. Numerical parameters will be derived from the analysis of the dispersion relation of the Alfvén ion cyclotron instability, responsible for the rippling.

Thank you!